

Algebraic effects and effect handlers

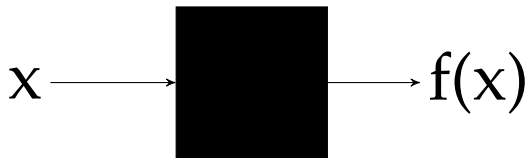
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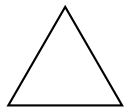
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May 16th, 2017

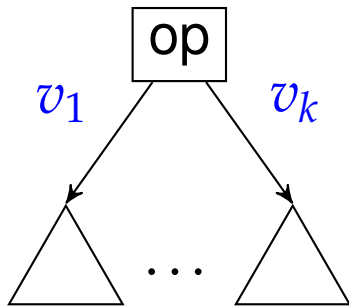
What is a pure computation?



What is an effectful computation?



$::=$



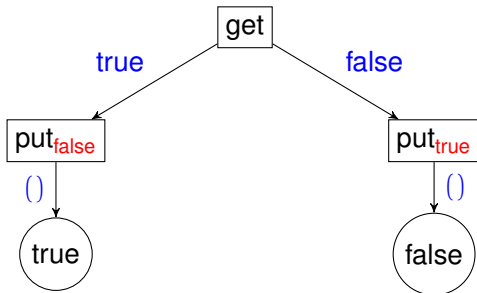
A command-response tree.

Example: bit toggling

get : bool

put_{true} : 1

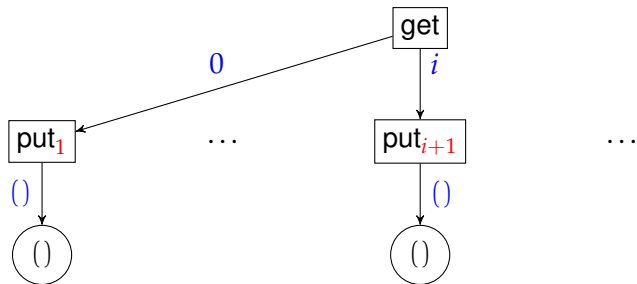
put_{false} : 1



Example: increment

get : \mathbb{N}

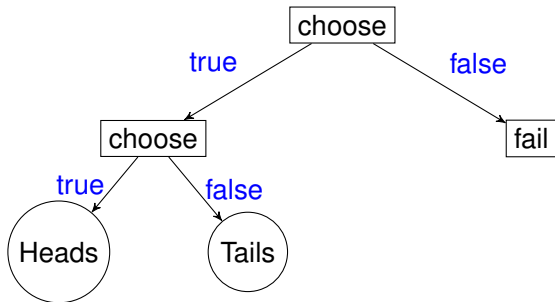
put _{i} : 1, $i \in \mathbb{N}$



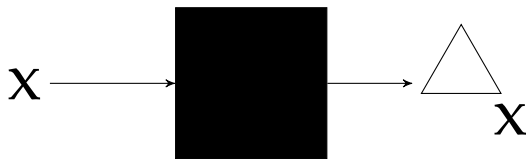
Example: drunk coin toss

choose : bool

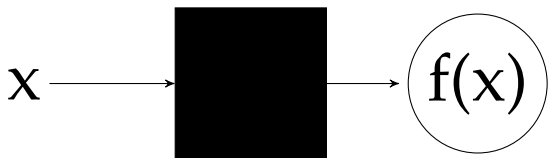
fail : 0



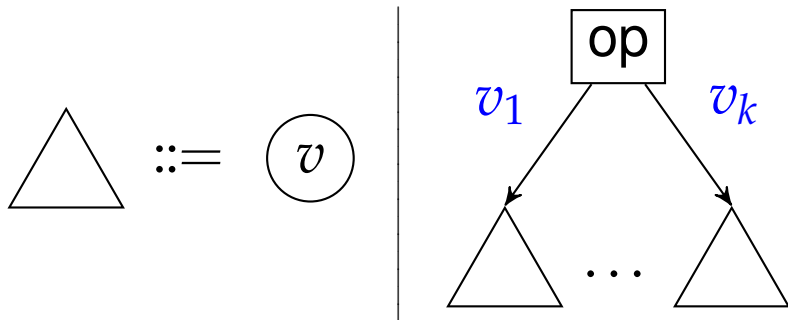
Pure computation of an effectful computation



Special case: pure function as an effectful computation



What is an effectful computation?



Equivalently (ignoring result values):

$$m ::= \mathbf{return} \ v \mid \mathbf{op} \ \langle m_1, \dots, m_k \rangle$$

Equivalently (accounting for result values):

$$m ::= \mathbf{return} \ v \mid \mathbf{op} \ (\lambda x. \mathbf{case} \ x \{ v_1 \mapsto m_1; \dots; v_k \mapsto m_k \})$$

Examples

Boolean state

$\text{toggle} = \text{get} \langle \text{put}_{\text{false}} \langle \text{return true} \rangle, \text{put}_{\text{true}} \langle \text{return false} \rangle \rangle$

Natural number state

$\text{increment} = \text{get} \langle \text{put}_1 \langle \text{return } () \rangle, \dots, \text{put}_{i+1} \langle \text{return } () \rangle, \dots \rangle$

Nondeterminism

$\text{drunkToss} = \text{choose} \langle \text{choose} \langle \text{return Heads}, \text{return Tails} \rangle, \text{fail} \langle \rangle \rangle$

Command response trees are free monads

- ▶ A computation of type A is a tree whose leaves have type A
- ▶ Return is **return**
- ▶ Bind performs substitution at the leaves

$$\begin{aligned} \mathbf{return} \ v \gg\! = \ f &= f \ v \\ \mathbf{op} \ \langle m_1, \dots, m_n \rangle \gg\! = \ f &= \mathbf{op} \ \langle m_1 \gg\! = \ f, \dots, m_n \gg\! = \ f \rangle \end{aligned}$$

Algebraic effects

An algebraic effect is given by a *signature* of operations and a collection of *equations*.

Example: boolean state

Signature

get : bool

put_{true} : 1

put_{false} : 1

Equations

$$\text{put}_s \langle \text{put}_{s'} \langle m \rangle \rangle \simeq \text{put}_{s'} \langle m \rangle$$

$$\text{put}_s \langle \text{get} \langle m_{\text{true}}, m_{\text{false}} \rangle \rangle \simeq \text{put}_s \langle m_s \rangle$$

$$\text{get} \langle \text{put}_{\text{true}} \langle m \rangle, n \rangle \simeq \text{get} \langle m, n \rangle \simeq \text{get} \langle m, \text{put}_{\text{false}} \langle n \rangle \rangle$$

$$\text{get} \langle \text{get} \langle m, m' \rangle, n \rangle \simeq \text{get} \langle m, n \rangle \simeq \text{get} \langle m, \text{get} \langle n', n \rangle \rangle$$

Interpreting algebraic effects

Example: boolean state

Standard interpretation ($\llbracket \text{comp } A \rrbracket = \text{bool} \rightarrow \llbracket A \rrbracket \times \text{bool}$)

$$\begin{aligned}\llbracket \text{return } v \rrbracket &= \lambda s. (\llbracket v \rrbracket, s) \\ \llbracket \text{get } \langle m, n \rangle \rrbracket &= \lambda s. \text{if } s \text{ then } \llbracket m \rrbracket s \text{ else } \llbracket n \rrbracket s \\ \llbracket \text{put}_{s'} \langle m \rangle \rrbracket &= \lambda s. \llbracket m \rrbracket s'\end{aligned}$$

Discard interpretation ($\llbracket \text{comp } A \rrbracket = \text{bool} \rightarrow \llbracket A \rrbracket$)

$$\begin{aligned}\llbracket \text{return } v \rrbracket &= \lambda s. \llbracket v \rrbracket \\ \llbracket \text{get } \langle m, n \rangle \rrbracket &= \lambda s. \text{if } s \text{ then } \llbracket m \rrbracket s \text{ else } \llbracket n \rrbracket s \\ \llbracket \text{put}_{s'} \langle m \rangle \rrbracket &= \lambda s. \llbracket m \rrbracket s'\end{aligned}$$

Logging interpretation ($\llbracket \text{comp } A \rrbracket = \text{bool} \rightarrow \llbracket A \rrbracket \times \text{list bool}$)

$$\begin{aligned}\llbracket \text{return } v \rrbracket &= \lambda s. (\llbracket v \rrbracket, [s]) \\ \llbracket \text{get } \langle m, n \rangle \rrbracket &= \lambda s. \text{if } s \text{ then } \llbracket m \rrbracket s \text{ else } \llbracket n \rrbracket s \\ \llbracket \text{put}_{s'} \langle m \rangle \rrbracket &= \lambda s. \text{let } (x, ss) \leftarrow \llbracket m \rrbracket s' \text{ in } (x, s :: ss)\end{aligned}$$

Example: boolean state, standard interpretation

$$\llbracket \text{comp } A \rrbracket = \text{bool} \rightarrow \llbracket A \rrbracket \times \text{bool}$$

$$\llbracket \text{return } v \rrbracket = \lambda s. (\llbracket v \rrbracket, s)$$

$$\llbracket \text{get } \langle m, n \rangle \rrbracket = \lambda s. \text{if } s \text{ then } \llbracket m \rrbracket s \text{ else } \llbracket n \rrbracket s$$

$$\llbracket \text{put}_{s'} \langle m \rangle \rrbracket = \lambda s. \llbracket m \rrbracket s'$$

Sound and complete with respect to the equations.

$$m \simeq n \iff \llbracket m \rrbracket = \llbracket n \rrbracket$$

Bit toggling

$$\llbracket \text{toggle} \rrbracket = \lambda s. \text{if } s \text{ then } (\text{true}, \text{false}) \text{ else } (\text{false}, \text{true})$$

Example: boolean state, discard interpretation

$$\llbracket \text{comp } A \rrbracket = \text{bool} \rightarrow \llbracket A \rrbracket$$

$$\llbracket \text{return } v \rrbracket = \lambda s. \llbracket v \rrbracket$$

$$\llbracket \text{get } \langle m, n \rangle \rrbracket = \lambda s. \text{if } s \text{ then } \llbracket m \rrbracket s \text{ else } \llbracket n \rrbracket s$$

$$\llbracket \text{put}_{s'} \langle m \rangle \rrbracket = \lambda s. \llbracket m \rrbracket s'$$

Sound with respect to the equations.

$$m \simeq n \implies \llbracket m \rrbracket = \llbracket n \rrbracket$$

Not complete because:

$$\llbracket \text{put}_s \langle \text{return } v \rangle \rrbracket = \llbracket \text{return } v \rrbracket$$

Bit toggling

$$\llbracket \text{toggle} \rrbracket = \lambda s. \text{if } s \text{ then true else false} = \lambda s. s$$

Example: boolean state, logging interpretation

$$\llbracket \text{comp } A \rrbracket = \text{bool} \rightarrow \llbracket A \rrbracket \times \text{list bool}$$

$$\llbracket \text{return } v \rrbracket = \lambda s. (\llbracket v \rrbracket, [s])$$

$$\llbracket \text{get } \langle m, n \rangle \rrbracket = \lambda s. \text{if } s \text{ then } \llbracket m \rrbracket s \text{ else } \llbracket n \rrbracket s$$

$$\llbracket \text{put}_{s'} \langle m \rangle \rrbracket = \lambda s. \text{let } (x, ss) \leftarrow \llbracket m \rrbracket s' \text{ in } (x, s :: ss)$$

Complete with respect to the equations.

$$m \simeq n \iff \llbracket m \rrbracket = \llbracket n \rrbracket$$

Not sound because:

$$\begin{aligned} \llbracket \text{put}_s \langle \text{put}_{s'} \langle m \rangle \rangle \rrbracket &\neq \llbracket \text{put}_{s'} \langle m \rangle \rrbracket \\ \llbracket \text{get } \langle \text{put}_{\text{true}} \langle m \rangle, n \rangle \rrbracket &\neq \llbracket \text{get } \langle m, n \rangle \rrbracket \neq \llbracket \text{get } \langle m, \text{put}_{\text{false}} \langle n \rangle \rangle \rrbracket \end{aligned}$$

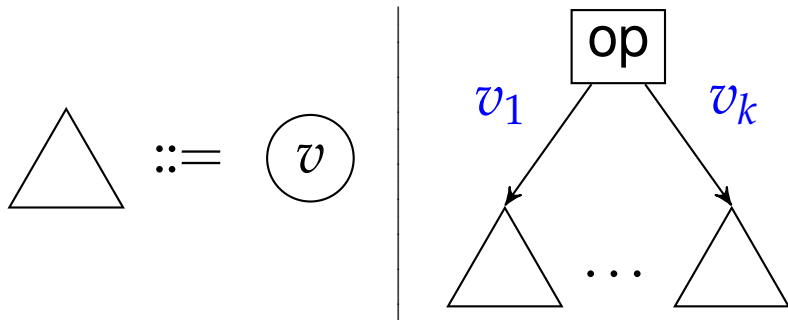
Bit toggling

$$\llbracket \text{toggle} \rrbracket = \lambda s. \text{if } s \text{ then } (\text{true}, [\text{true}, \text{false}]) \text{ else } (\text{false}, [\text{false}, \text{true}])$$

Algebraic effects without equations

- ▶ Different interpretations are useful in practice
- ▶ We adopt *free* algebraic effects: no equations
- ▶ *Algebraic computations* are command-response trees modulo equations
- ▶ *Abstract computations* are plain command-response trees
- ▶ Different interpretations give different meanings to the same abstract computation

What is an effectful computation?



Equivalently (ignoring result values):

$$m ::= \mathbf{return} \ v \mid \mathbf{op} \ \langle m_1, \dots, m_k \rangle$$

Equivalently (accounting for result values):

$$m ::= \mathbf{return} \ v \mid \mathbf{op} \ (\lambda x. \mathbf{case} \ x \{ v_1 \mapsto m_1; \dots; v_k \mapsto m_k \})$$

Interpretations as effect handlers

Example: boolean state

Meta level interpretation (enumerated continuations)

$$\begin{aligned}\llbracket \mathbf{return} \ v \rrbracket &= \lambda s. (\llbracket v \rrbracket, s) \\ \llbracket \mathbf{get} \ \langle m, n \rangle \rrbracket &= \lambda s. \mathbf{if} \ s \ \mathbf{then} \ \llbracket m \rrbracket s \ \mathbf{else} \ \llbracket n \rrbracket s \\ \llbracket \mathbf{put}_{s'} \ \langle m \rangle \rrbracket &= \lambda s. \llbracket m \rrbracket s'\end{aligned}$$

Meta level interpretation (continuations as functions)

$$\begin{aligned}\llbracket \mathbf{return} \ v \rrbracket &= \lambda s. (\llbracket v \rrbracket, s) \\ \llbracket \mathbf{get} \ k \rrbracket &= \lambda s. \llbracket k \ s \rrbracket s \\ \llbracket \mathbf{put}_{s'} \ k \rrbracket &= \lambda s. \llbracket k \ () \rrbracket s'\end{aligned}$$

Object level effect handler

$$\begin{aligned}\mathbf{return} \ v &\mapsto \lambda s. (v, s) \\ \mathbf{get} \ () \ k &\mapsto \lambda s. k \ s \ s \\ \mathbf{put} \ s' \ k &\mapsto \lambda s. k \ () \ s'\end{aligned}$$

Interpretations as effect handlers

Example: nondeterminism

Meta level interpretation (enumerated continuations)

$$\begin{aligned}\llbracket \mathbf{return} \ v \rrbracket &= \llbracket [v] \rrbracket \\ \llbracket \mathbf{choose} \ \langle m, n \rangle \rrbracket &= \llbracket [m] \rrbracket ++ \llbracket [n] \rrbracket \\ \llbracket \mathbf{fail} \ \langle \rangle \rrbracket &= []\end{aligned}$$

Meta level interpretation (continuations as functions)

$$\begin{aligned}\llbracket \mathbf{return} \ v \rrbracket &= \llbracket [v] \rrbracket \\ \llbracket \mathbf{choose} \ k \rrbracket &= \llbracket [k \ \mathbf{true}] \rrbracket ++ \llbracket [k \ \mathbf{false}] \rrbracket \\ \llbracket \mathbf{fail} \ k \rrbracket &= []\end{aligned}$$

Object level effect handler

$$\begin{aligned}\mathbf{return} \ v &\mapsto [v] \\ \mathbf{choose} \ () \ k &\mapsto k \ \mathbf{true} ++ k \ \mathbf{false} \\ \mathbf{fail} \ () \ k &\mapsto []\end{aligned}$$

Handlers in Links (demo)

Algebraic effects



Gordon Plotkin



John Power

Effect handlers



Gordon Plotkin



Matija Pretnar

Operational semantics

handle V **with** $H \rightsquigarrow N[V/x]$

handle $\mathcal{E}[\text{do op}_i V]$ **with** $H \rightsquigarrow N_i[V/p, \lambda x.\text{handle } \mathcal{E}[x] \text{ with } H/k]$

where

$$\begin{aligned} H &= \text{return } x \mapsto N \\ \text{op}_1 p k &\mapsto N_1 \\ &\dots \\ \text{op}_n p k &\mapsto N_n \end{aligned}$$

Typing rules

Operations

$$\frac{\Delta; \Gamma \vdash V : A}{\Delta; \Gamma \vdash \mathbf{do\ op}\ V : B! \{ \mathbf{op} : A \rightarrow B; R \}}$$

Handlers

$$\frac{\Delta; \Gamma \vdash M : C \quad \Delta; \Gamma \vdash H : C \Rightarrow D}{\Delta; \Gamma \vdash \mathbf{handle}\ M\ \mathbf{with}\ H : D}$$

$$\frac{\begin{array}{l} C = A! \{ (\mathbf{op}_i : A_i \rightarrow B_i)_{i; R} \} \quad D = B! \{ (\mathbf{op}_i : P_i)_{i; R} \} \\ \Delta; \Gamma, x : A \vdash M : D \quad [\Delta; \Gamma, p : A_i, k : B_i \rightarrow D \vdash N_i : D]_i \end{array}}{\Delta; \Gamma \vdash \mathbf{return}\ x \mapsto M \quad (\mathbf{op}_i\ p\ k \mapsto N_i)_i : C \Rightarrow D}$$

Deep vs shallow handlers

Deep

handle $\mathcal{E}[\mathbf{do\ op}_i\ V]$ **with** $H \rightsquigarrow N_i[V/p, \lambda x.\mathbf{handle}\ \mathcal{E}[x]$ **with** $H/k]$

$$\frac{\begin{array}{l} C = A!\{(\mathbf{op}_i : A_i \rightarrow B_i)_i; R\} \quad D = B!\{(\mathbf{op}_i : P_i)_i; R\} \\ \Delta; \Gamma, x : A \vdash M : D \quad [\Delta; \Gamma, p : A_i, k : B_i \rightarrow D \vdash N_i : D]_i \end{array}}{\Delta; \Gamma \vdash \mathbf{return}\ x \mapsto M \quad (\mathbf{op}_i\ p\ k \mapsto N_i)_i : C \Rightarrow D}$$

Shallow

handle $\mathcal{E}[\mathbf{do\ op}_i\ V]$ **with** $H \rightsquigarrow N_i[V/p, \lambda x.\mathcal{E}[x]/k]$

$$\frac{\begin{array}{l} C = A!\{(\mathbf{op}_i : A_i \rightarrow B_i)_i; R\} \quad D = B!\{(\mathbf{op}_i : P_i)_i; R\} \\ \Delta; \Gamma, x : A \vdash M : D \quad [\Delta; \Gamma, p : A_i, k : B_i \rightarrow C \vdash N_i : D]_i \end{array}}{\Delta; \Gamma \vdash \mathbf{return}\ x \mapsto M \quad (\mathbf{op}_i\ p\ k \mapsto N_i)_i : C \Rightarrow D}$$

Languages with explicit support for effect handlers

Eff



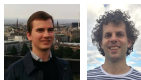
Frank



Koka



Links



Multicore OCaml



Shonky



Handlers in Frank (demo)

Implementation strategies for effect handlers

- ▶ Free monads (Eff; Koka; Haskell libraries)
- ▶ Delimited continuations (ML/Scheme/Racket libraries)
- ▶ Direct manipulation of the stack (Multicore OCaml)
- ▶ Continuation Passing Style (Koka; Links client backend)
- ▶ Abstract machine (Links server backend; Shonky; Frank)

Effects bibliography

<http://github.com/yallop/effects-bibliography>

References

- Gordon Plotkin and John Power.** Adequacy for algebraic effects. *FoSSaCS 2001*.
- Gordon Plotkin and Matija Pretnar.** Handlers of algebraic effects. *ESOP 2009*.
- Andrej Bauer and Matija Pretnar.** Programming with algebraic effects and handlers. *J. Log. Algebr. Meth. Program.* 2015.
- Stephen Dolan, Leo White, KC Sivaramakrishnan, Jeremy Yallop, and Anil Madhavapeddy.** Effective concurrency through algebraic effects. *OCaml Workshop 2015*.
- Daniel Hillerström and Sam Lindley.** Liberating effects with rows and handlers. *TyDe 2016*.
- Daan Leijen.** Type directed compilation of row-typed algebraic effects. *POPL 2017*.
- Sam Lindley, Conor McBride, and Craig McLaughlin.** Do be do be do. *POPL 2017*.

Frank type synthesis rules

$$\boxed{\Gamma [\Sigma] \vdash m \Rightarrow A}$$

$$\begin{array}{c} \text{VAR} \\ x : A \in \Gamma \\ \hline \Gamma [\Sigma] \vdash x \Rightarrow A \end{array}$$

$$\begin{array}{c} \text{POLYVAR} \\ f : \forall \bar{Z}. A \in \Gamma \\ \hline \Gamma [\Sigma] \vdash f \Rightarrow \theta(A) \end{array}$$

$$\begin{array}{c} \text{COMMAND} \\ c : \overline{A \rightarrow B} \in \Sigma \\ \hline \Gamma [\Sigma] \vdash c \Rightarrow \overline{\{\langle \iota \rangle A \rightarrow [\Sigma] B\}} \end{array}$$

$$\begin{array}{c} \text{APP} \\ \Gamma [\Sigma] \vdash m \Rightarrow \overline{\{\langle \Delta \rangle A \rightarrow [\Sigma'] B\}} \quad \Sigma' = \Sigma \quad \overline{\Gamma [\Sigma \oplus \Delta] \vdash n : A} \\ \hline \Gamma [\Sigma] \vdash m \bar{n} \Rightarrow B \end{array}$$

Frank type checking rules

$\Gamma [\Sigma] \vdash n : A$

SWITCH

$\Gamma [\Sigma] \vdash m \Rightarrow A \quad A = B$

$\Gamma [\Sigma] \vdash m : B$

DATA

$k \bar{A} \in D \bar{R} \quad \overline{\Gamma [\Sigma] \vdash n : A}$

$\Gamma [\Sigma] \vdash k \bar{n} : D \bar{R}$

THUNK

$\Gamma \vdash e : C$

$\Gamma [\Sigma] \vdash \{e\} : \{C\}$

$\Gamma \vdash e : C$

COMP

$(r_{i,j} : T_j \dashv [\Sigma] \Gamma'_{i,j})_{i,j} \quad (\Gamma, (\Gamma'_{i,j})_j [\Sigma] \vdash n_i : B)_i$

$(r_{i,j})_{i,j} \text{ covers } (T_j)_j$

$\Gamma \vdash ((r_{i,j})_j \mapsto n_i)_i : (T_j \rightarrow)_j [\Sigma] B$

Frank pattern matching rules

$$\boxed{p : A \dashv \Gamma}$$

P-VAR

$$\frac{}{x : A \dashv x : A}$$

P-DATA

$$\frac{k \bar{A} \in D \bar{R} \quad \overline{p : A \dashv \Gamma}}{k \bar{p} : D \bar{R} \dashv \bar{\Gamma}}$$

$$\boxed{r : T \dashv [\Sigma] \Gamma}$$

P-VALUE

$$\frac{p : A \dashv \Gamma}{p : \langle \Delta \rangle A \dashv [\Sigma] \Gamma}$$

P-REQUEST

$$\frac{c : \bar{A} \rightarrow B \in \emptyset \oplus \Delta \quad (p_i : A_i \dashv \Gamma_i)_i}{\langle c \bar{p} \rightarrow z \rangle : \langle \Delta \rangle B' \dashv [\Sigma] \bar{\Gamma}, z : \langle \iota \rangle B \rightarrow [\Sigma \oplus \Delta] B'}$$

P-CATCHALL

$$\frac{}{\langle x \rangle : \langle \Delta \rangle A \dashv [\Sigma] \quad x : \{[\Sigma \oplus \Delta] A\}}$$