

# Ramified Structural Recursion and Corecursion

Jim Royer

Syracuse University

12 November 2013

*Joint work with Norman Danner (Wesleyan University)*

## Goals: General

- 1 Study “poly-time” computation over data and codata.\*  
(*Data? Codata?? Definitions shortly.*)
- 2 Proceed synthetically via restricted programming formalisms.
- 3 Be as simple and as general as we can manage.
- 4 Solve some problems. / Find new problems. / Explore!

### Non-goals (for *this* paper)

- ✗ Finding the “one true” notion of poly-time over data and codata.
- ✗ Delving too deep into higher-types.

\* Turing '36 and Hartmanis and Stearns '65 concern computation over streams.

## Goals: Technical

- 1 Keep the formalism **as standard & straightforward as possible**  
... and see how far these choices carry us.
- 2 Build a platform for further exploration.
- 3 Avoid *ad hoc* choices and inventions!
- 4 ... unless
  - we are driven to make a choice (⚡), or
  - we need to protect goal 1.

## The foundation layer



# The foundation layer

## L: a simply typed lambda calculus

**Syntax**  $E ::= () \mid (E, E) \mid (\pi_1 E) \mid (\pi_2 E)$   
 $\mid (\iota_1 E) \mid (\iota_2 E) \mid \text{case } E \text{ of } (\iota_1 X) \Rightarrow E; (\iota_2 X) \Rightarrow E$   
 $\mid X \mid (\lambda X. E) \mid (E E)$

$X ::= \text{identifiers}$

**Types**  $T ::= \mathbf{unit} \mid T \times T \mid T + T \mid T \rightarrow T$

- $() \equiv$  the 0-tuple, only inhabitant of **unit**, & **unit** only  $L$ -base-type
- $+$   $\equiv$  tagged disjoint union,  $\iota_1: A_1 \rightarrow A_1 + A_2$ ,  $\iota_2: A_2 \rightarrow A_1 + A_2$
- The  $L$ -types have standard set-theoretic interpretations.
- **simple type**  $\equiv_{\text{def}}$  a type build from  $+$ ,  $\times$ ,  $\rightarrow$ , and base types

2013-11-12

## The foundation layer

The foundation layer

$L$ : a simply typed lambda calculus

**Syntax**  $E ::= () \mid (E, E) \mid (\pi_1 E) \mid (\pi_2 E)$   
 $\mid (\iota_1 E) \mid (\iota_2 E) \mid \text{case } E \text{ of } (\iota_1 X) \Rightarrow E; (\iota_2 X) \Rightarrow E$   
 $\mid X \mid (\lambda X. E) \mid (E E)$   
 $X ::= \text{identifiers}$

**Types**  $T ::= \mathbf{unit} \mid T \times T \mid T + T \mid T \rightarrow T$

■  $()$  is the 0-tuple, only inhabitant of **unit**, & **unit** only  $L$ -base-type  
 ■  $+$  is tagged disjoint union,  $\iota_1: A_1 \rightarrow A_1 + A_2$ ,  $\iota_2: A_2 \rightarrow A_1 + A_2$   
 ■ The  $L$ -types have standard set-theoretic interpretations.  
 ■ **simple type**  $\equiv_{\text{def}}$  a type build from  $+$ ,  $\times$ ,  $\rightarrow$ , and base types

- CCC's
- ground type = level 0 type
- Each  $L$  type has finitely many inhabitants.
- Next: supply  $L$  with something to compute over.

## “Classical” formalism #1: $S^- = L + \text{inductive data}$

Inductive data declarations: **data**  $\tau = \mu t. \sigma$

### Examples

- **data nat**  $= \mu t. (\mathbf{unit} + t)$   
 Alt: **data nat**  $= \text{Zero of unit} \parallel \text{Succ of nat}$   
 Elms: Zero, Succ(Zero), Succ(Succ(Zero)), ...
- **data tree**  $= \mu t. (\mathbf{unit} + t \times t)$   
 Alt: **data tree**  $= \text{Leaf of unit} \parallel \text{Fork of tree} \times \text{tree}$   
 Elms: Leaf, Fork(Leaf, Leaf), Fork(Fork(Leaf, Leaf), Leaf), ...
- **data natLst**  $= \mu t. (\mathbf{unit} + \mathbf{nat} \times t)$   
 Alt: **data natLst**  $= \text{Null of unit} \parallel \text{Cons of nat} \times \text{natLst}$   
 Elms: Null, Cons(Zero, Null), Cons(Succ(Zero), Cons(Zero, Null)), ...

## “Classical” formalism #1: $S^- = L + \text{inductive data}$

Inductive data declarations: **data**  $\tau = \mu t. \sigma$

### Details

- $\sigma$  a simple type over  $t$ , **unit**, and previously defined base types
- $\tau$ 's **signature functor**:  $F_\tau t = \sigma$   
 E.g.:  $F_{\text{nat}} X = \mathbf{unit} + X$ .  $F_{\text{natLst}} X = \mathbf{unit} + \mathbf{nat} \times X$ .
- The declaration introduces:
  - a constructor  $c_\tau: F_\tau \tau \rightarrow \tau$   
 $\text{Zero} = c_{\text{nat}}(\iota_1()).$   $\text{Succ } n = c_{\text{nat}}(\iota_2(n)).$
  - a destructor  $d_\tau: \tau \rightarrow F_\tau \tau$   
 $d_{\text{nat}}(\text{Zero}) = \iota_1().$   $d_{\text{nat}}(\text{Succ } n) = \iota_2(n).$
  - a recursor **fold** $_\tau: (\forall \sigma)[(F_\tau \sigma \rightarrow \sigma) \rightarrow \tau \rightarrow \sigma]$ .
- Semantics of  $\tau$ : a **smallest** set  $X$  with  $d_\tau: X \cong F_\tau X$ .
- **fold** $_\tau = \tau$ -structural recursion:  $(\text{fold}_\tau f) \circ c_\tau = f \circ F(\text{fold}_\tau f)$ .

# “Classical” formalism #1: $S^- = L + \text{inductive data}$

Other notions of data include

- mutually recursive types
- parameterized defs
- and more type constructors E.g.,
  - $X \mapsto X^*$  — finite lists
  - $X \mapsto \mathcal{P}_{\text{fin}}(X)$  — finite power sets
  - $X \mapsto (W \rightarrow X)$  — functions from prior types
- See Adámek, Milius, & Moss and Rutten for more examples

“Classical” formalism #1:  $S^- = L + \text{inductive data}$   
 Inductive data declarations:  $\text{data } \tau = \mu t. \tau$

Details

- $\tau$  a simple type over  $t, \text{unit}$ , and previously defined base types
- $\tau$ 's signature function:  $f, t \mapsto \tau$
- $t, t_1, \dots, t_n, X \mapsto \text{unit} \mapsto S, \text{ finite } X \mapsto \text{unit} \mapsto \text{nat} \times X$
- The declaration introduces:
  - a constructor  $c_\tau: \tau \mapsto \tau$   
 $\text{Zero} = c_{\text{nat}}(1)$ ,  $\text{Succ } x = c_{\text{nat}}(\iota_2(x))$
  - a destructor  $d_\tau: \tau \mapsto \tau_1$   
 $d_{\text{nat}}(\text{Zero}) = 1$ ,  $d_{\text{nat}}(\text{Succ } x) = c_\tau(x)$
  - a recursor  $\text{fold}_\tau: (t \mapsto \tau) \mapsto \tau$   
 $\text{fold}_\tau(\text{Zero}) = 1$ ,  $\text{fold}_\tau(\text{Succ } x) = c_\tau(\text{fold}_\tau(x))$
  - a structural recursor:  $(\text{fold}_\tau f) \circ c_\tau = f \circ F(\text{fold}_\tau f)$

# “Classical” formalism #1: $S^- = L + \text{inductive data}$

Recall:  $\text{data nat} = \mu t. (\text{unit} + t)$ .  $\text{Zero} = c_{\text{nat}}(\iota_1())$ .  $\text{Succ } x = c_{\text{nat}}(\iota_2(x))$ .

Example:  $\text{plus}: \text{nat} \rightarrow \text{nat} \rightarrow \text{nat}$

$$\begin{aligned} \text{plus } x \ y &= \text{fold}_{\text{nat}} \left( \lambda z. \text{case } z \text{ of } (\iota_1 w) \Rightarrow y; (\iota_2 w) \Rightarrow (c_{\text{nat}}(\iota_2 w)) \right) x \\ &= \text{let } f(\iota_1 w) = y; f(\iota_2 w) = (\text{Succ } w) \text{ in } (\text{fold}_{\text{nat}} f) x \end{aligned}$$

Using  $(\text{fold}_\tau f) \circ c_\tau = f \circ F(\text{fold}_\tau f)$ , the definition of  $f$  above, etc.:

$$\text{plus Zero } y = \text{fold}_{\text{nat}} f \ \text{Zero} = y$$

$$\text{plus (Succ } x) \ y = \text{fold}_{\text{nat}} f \ (\text{Succ } x) = \text{Succ}(\text{fold}_{\text{nat}} f \ x) = \text{Succ}(\text{plus } x \ y)$$

$\text{fold}_\tau$  = structural/primitive recursion on  $\tau$ -data

# “Classical” formalism #1: $S^- = L + \text{inductive data}$

## More examples (sugared and not)

//  $\text{times } x \ y = x \cdot y$

$\text{times } x \ \text{Zero} = \text{Zero}$        $\text{times } x \ (\text{Succ } y) = \text{plus } x \ (\text{times } x \ y)$

//  $\text{sqrLst } [n_0, \dots, n_k] = [n_0^2, \dots, n_k^2]$

$\text{sqrLst } \text{Null} = \text{Null}$        $\text{sqrLst } (\text{Cons}(x, ys)) = \text{Cons}((\text{times } x \ x), \text{sqrLst } ys)$

// The Péter-Robinson-Ackermann function (with very little sugar)

$\text{ackerm } m \ n$

$= \text{let* iter } f \ k = \text{let } g(\iota_1()) = (f \ (\text{Succ } \text{Zero})); g(\iota_2(w)) = f(w)$

$\text{in } (\text{fold}_{\text{nat}} g) \ k$       //  $\text{iter } f \ k = f^{(k+1)}(1)$

$h(\iota_1()) = (\lambda k. (\text{Succ } k)); h(\iota_2(f)) = \lambda k. (\text{iter } f \ k)$

$\text{in } ((\text{fold}_{\text{nat}} h) \ m) \ n$

$S^- \approx \text{System } T \text{ over inductive data}$

## Credits on inductive data

- Our approach is fairly standard.

For example, see these surveys and tutorials:

- J. Adámek, S. Milius, and L.S. Moss, *Initial Algebras and Terminal Coalgebras: a Survey* (2010) draft.  
[www.tu-braunschweig.de/Medien-DB/iti/survey\\_full.pdf](http://www.tu-braunschweig.de/Medien-DB/iti/survey_full.pdf)
- J. Gibbons, “Calculating Functional Programs,” in *Algebraic and Coalgebraic Methods in the Mathematics of Program Construction*, LNCS 2297, Springer (2002) 151–203.
- J. Rutten, “Universal coalgebra: A theory of systems,” *Theoretical Computer Science* **249** (2000) 3–80.

- However, we do *not* use initial  $F$ -algebras.  
*(Ramification breaks them.)*

“Classical” formalism #2:  $S = S^- + \text{coinductive data}$ Coinductive data declarations: **codata**  $\tau = \nu t. \sigma$ 

## Examples

■ **codata**  $\text{Seq}_\tau = \nu t. (\tau \times t)$ Alt: **codata**  $\text{Seq}_\tau = \widehat{\text{Constr}}_\tau \text{ of } \tau \times \text{Seq}_\tau$ Elms: infinite lists of  $\tau$ 's■ **codata**  $\text{Seq}'_\tau = \nu t. (\text{unit} + \tau \times t)$ Alt: **codata**  $\text{Seq}'_\tau = \widehat{\text{Null}}'_\tau \text{ of unit} \parallel \widehat{\text{Constr}}'_\tau \text{ of } \tau \times \text{Seq}'_\tau$ Elms: infinite *and finite* lists of  $\tau$ 's■ **codata**  $\text{tree}_\tau = \nu \sigma. (\tau \times \sigma \times \sigma)$ Elms: Infinite trees with  $\tau$  labels■ *Computations (traces)*“Classical” formalism #2:  $S = S^- + \text{coinductive data}$ Coinductive data declarations: **codata**  $\tau = \nu t. \sigma$ 

## Details

■  $\sigma$  a simple type over  $t$ , **unit**, and previously defined base types■  $\tau$ 's *signature functor*:  $F_\tau t = \sigma$ 

■ The declaration introduces:

- a constructor  $\hat{c}_\tau: F_\tau \tau \rightarrow \tau$   $\hat{c}_\tau$  is a lazy constructor!
- a destructor  $\hat{d}_\tau: \tau \rightarrow F_\tau$   $\hat{d}_\tau$  forces  $\hat{c}_\tau$ -expressions.
- a co-recursor **unfold** $_\tau: (\forall \sigma)[(\sigma \rightarrow F_\tau \sigma) \rightarrow \sigma \rightarrow \tau]$ .

■ Semantics of  $\tau$ : a *largest* set  $X$  with  $d_\tau: X \cong F_\tau X$ .■ **unfold** $_\tau = \tau$ -structural corecursion =  $\tau$ -primitive corecursion:

$$\hat{d}_\tau \circ (\text{unfold}_\tau f) = F_\tau(\text{unfold}_\tau f) \circ f.$$

“Classical” formalism #2:  $S = S^- + \text{coinductive data}$ Our running example: **codata**  $\text{Seq}_{\text{nat}} = \nu t. (\text{nat} \times t) \equiv \text{nat}^\omega$ 

$$\hat{d} = \hat{d}_{\text{Seq}_{\text{nat}}} \quad \hat{c} = \hat{c}_{\text{Seq}_{\text{nat}}} \quad \text{Seq}_{\text{nat}} \xrightleftharpoons[\hat{c}]{\hat{d}} \text{nat} \times \text{Seq}_{\text{nat}} \quad (\hat{d})^{-1} = \hat{c}.$$

Unpacking:  $\hat{d} \circ (\text{unfold}_{\text{Seq}_{\text{nat}}} f) = F_{\text{Seq}_{\text{nat}}}(\text{unfold}_{\text{Seq}_{\text{nat}}} f) \circ f$ 

$$\begin{aligned} \text{unfold}_{\text{Seq}_{\text{nat}}} f &= \hat{c} \circ F_{\text{Seq}_{\text{nat}}}(\text{unfold}_{\text{Seq}_{\text{nat}}} f) \circ f. & f: \sigma \rightarrow \text{nat} \times \sigma \\ &= \hat{c} \circ (id_{\text{nat}} \times (\text{unfold}_{\text{Seq}_{\text{nat}}} f)) \circ f. & \sigma \approx \text{type of seeds} \end{aligned}$$

$$\begin{aligned} \text{unfold}_{\text{Seq}_{\text{nat}}} f s &= \hat{c}(((id_{\text{nat}} \times (\text{unfold}_{\text{Seq}_{\text{nat}}} f)) \circ f) s). & s \equiv \text{a seed} \\ &\approx \hat{c}((n, \text{unfold}_{\text{Seq}_{\text{nat}}} f s')) & \\ &\text{where } f(s) = (n, s'). \end{aligned}$$

“Classical” formalism #2:  $S = S^- + \text{coinductive data}$ 

$$\text{unfold}_{\text{Seq}_{\text{nat}}} f s \approx \underbrace{\hat{c}}_{\text{lazy}}((n, \text{unfold}_{\text{Seq}_{\text{nat}}} f s')), \text{ where } f(s) = (n, s').$$

**Abbreviation:**  $n :: xs \approx \hat{c}((n, xs))$ Example:  $\text{pos} = 1 :: 2 :: 3 :: 4 :: 5 :: \dots$ 

$$\begin{aligned} \text{pos} &= \text{unfold}_{\text{Seq}_{\text{nat}}} \overbrace{\lambda s. (s, s+1)}^f 1 \\ &= 1 :: (\text{unfold}_{\text{Seq}_{\text{nat}}} f 2) \\ &= 1 :: 2 :: (\text{unfold}_{\text{Seq}_{\text{nat}}} f 3) \\ &= 1 :: 2 :: 3 :: (\text{unfold}_{\text{Seq}_{\text{nat}}} f 4) \\ &\vdots \end{aligned}$$

## “Classical” formalism #2: $S = S^- + \text{coinductive data}$

$$\text{head}(n_1 :: n_2 :: \dots) = n_1 \quad \text{tail}(n_1 :: n_2 :: \dots) = (n_2 :: \dots)$$

Example:  $\text{everyOther}(x_0 :: x_1 :: x_2 :: \dots) = x_0 :: x_2 :: x_4 :: \dots$

$$\begin{aligned} xs &= x_0 :: x_1 :: x_2 :: x_3 :: x_4 :: x_5 :: \dots \\ \text{everyOther } xs &= \text{unfold}_{\text{Seq}_{\text{nat}}} \overbrace{(\lambda ys. (\text{head } ys, \text{tail}(\text{tail } ys)))}^f xs \\ &= x_0 :: \text{unfold}_{\text{Seq}_{\text{nat}}} f (x_2 :: x_3 :: x_4 :: \dots) \\ &= x_0 :: x_2 :: \text{unfold}_{\text{Seq}_{\text{nat}}} f (x_4 :: x_5 :: x_6 :: \dots) \\ &= x_0 :: x_2 :: x_4 :: \text{unfold}_{\text{Seq}_{\text{nat}}} f (x_6 :: x_7 :: x_8 :: \dots) \end{aligned}$$

## “Classical” formalism #2: $S = S^- + \text{coinductive data}$

$$\begin{aligned} pos &= 1 :: 2 :: 3 :: 4 :: 5 :: \dots \\ \text{everyOther}(x_0 :: x_1 :: x_2 :: \dots) &= x_0 :: x_2 :: x_4 :: \dots \end{aligned}$$

Example:  $\text{powers} \approx 2^0 :: 2^1 :: 2^2 :: 2^3 :: 2^4 :: \dots$  via a sieve

$$\begin{aligned} \text{powers} &= \text{unfold}_{\text{Seq}_{\text{nat}}} \overbrace{(\lambda ys. (\text{head } ys, \text{everyOther}(\text{tail } ys)))}^f pos \\ &= 1 :: \text{unfold}_{\text{Seq}_{\text{nat}}} f (2 :: 4 :: 6 :: 8 :: 10 :: \dots) \\ &= 1 :: 2 :: \text{unfold}_{\text{Seq}_{\text{nat}}} f (4 :: 8 :: 12 :: 16 :: \dots) \\ &= 1 :: 2 :: 4 :: \text{unfold}_{\text{Seq}_{\text{nat}}} f (8 :: 16 :: 24 :: 32 :: \dots) \\ &= 1 :: 2 :: 4 :: 8 :: \text{unfold}_{\text{Seq}_{\text{nat}}} f (16 :: 32 :: 48 :: 64 :: \dots) \end{aligned}$$

$S \approx \text{System } T + \text{inductive and conductive data}$

fold  unfold

### Credits on coinductive data

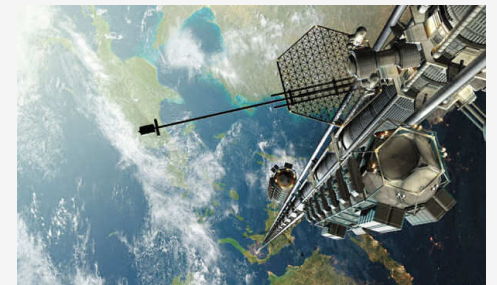
- Our approach to this is also standard.  
For example, see these (same) surveys and tutorials:
  - J. Adámek, S. Milius, and L.S. Moss, *Initial Algebras and Terminal Coalgebras: a Survey* (2010) draft.  
[www.tu-braunschweig.de/Medien-DB/iti/survey\\_full.pdf](http://www.tu-braunschweig.de/Medien-DB/iti/survey_full.pdf)
  - J. Gibbons, “Calculating Functional Programs,” in *Algebraic and Coalgebraic Methods in the Mathematics of Program Construction*, LNCS 2297, Springer (2002) 151–203.
  - J. Rutten, “Universal coalgebra: A theory of systems,” *Theoretical Computer Science* **249** (2000) 3–80.
- However, we do *not* use final  $F$ -coalgebras.  
(*Ramification breaks them too.*)
- Larry Moss tells us that we (D&R) may be the first ones to write down  $S$ .

### Problem

- On our modest foundations



- $S^-$  and  $S$  give us this



- But we really want something like this



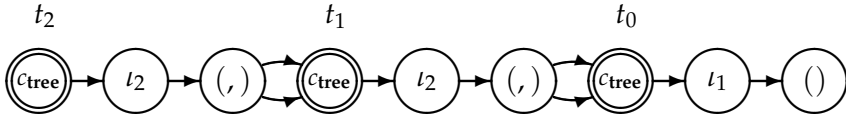
## Step 1 to a solution: Low level details about $S^-$

- 1 Data is represented by directed acyclic graphs (dags).



(Recall  $\mathbf{tree} = \mu t.(\mathbf{unit} + t \times t) \approx \text{Leaf: unit} \parallel \text{Fork: tree} \times \text{tree}.$ )

let\*  $t_0 = \text{Leaf}; t_1 = \text{Fork}(t_0, t_0); t_2 = \text{Fork}(t_1, t_1)$  in  $t_2$



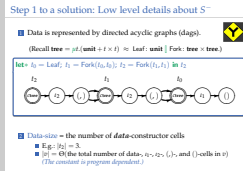
- 2 Data-size = the number of *data*-constructor cells

- E.g.:  $|t_2| = 3.$
- $|v| = \Theta(\text{the total number of data-, } t_1\text{-, } t_2\text{-, } (,)\text{-, and } ()\text{-cells in } v)$   
(The constant is program dependent.)

## Ramified Structural Recursion and Corecursion

2013-11-12

Step 1 to a solution: Low level details about  $S^-$



- Our choice may be *ad hoc*, but it is a really popular *ad hoc* choice.
- Pola project: M. Burrell, R. Cockett, and B. Redmond
- Pola: in  $\text{Fork}(a, b)$  no sharing between  $a$  and  $b$ 
  - “one-use” not enough
  - Spacial logic:  $*$  and  $\neg*$

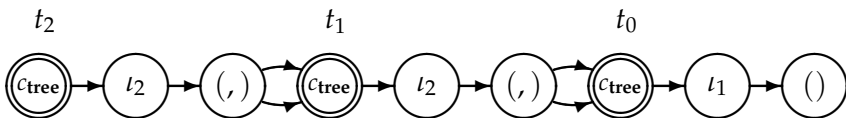
## Step 1 to a solution: Low level details about $S^-$

- 3 Evaluating **fold**-recursions: a dynamic programming problem

Dynamic programming = *sensible* structural recursion on dags.

So in a **fold**<sub>tree</sub>-recursion on  $t_2$ ,

there are **three** steps to the recursion, **not seven!!!**



(See reference to U. Dal Lago, S. Martini, and M. Zorzi (2010) later on.)

## Step 1 to a solution: Low level details about $S^-$

- 4 The cost of an  $S^-$  computation:

- The evaluation semantics for  $S^-$  are given by a collection of **structural operational semantics** rules. E.g.:

$$\begin{array}{l} \text{Val: } \frac{}{v\theta \downarrow v\theta} \quad (v\theta \text{ is a value}) \quad \text{Env: } \frac{}{x\theta \downarrow v\theta'} \quad (\theta(x) = v\theta') \\ \lambda\text{-App: } \frac{e_0\theta \downarrow (\lambda x. e'_0)\theta_0 \quad e_1\theta \downarrow v_1\theta_1 \quad e'_0\theta_0[x \mapsto v_1\theta_1] \downarrow v\theta'}{(e_0 e_1)\theta \downarrow v\theta'} \end{array}$$

- An  $S^-$ -computation  $\approx$  a derivation tree (using these rules)
- Define:** The cost of an  $S^-$ -derivation = the number of nodes (rule applications) the tree. **Each rule application has cost 1.**

### Claim

Any sensible way of assigning costs to  $S^-$ -computations will be polynomially-related to ours.



## Step 1 to a solution: Low level details about $S^-$

- $S^-$  and  $S$  will be our “universal” models of computation + cost.
- Not Turing complete, but that is not really a problem.
- Shares the DP approach of evaluating **fold**'s.

Step 1 to a solution: Low level details about  $S^-$

■ The cost of an  $S^-$  computation:

■ The evaluation semantics for  $S^-$  are given by a collection of operational semantics rules. E.g.:

$$\text{Val: } \frac{\sigma \vdash \text{val} : \tau}{\sigma \vdash \text{val} : \tau} \quad \text{Env: } \frac{\sigma \vdash \text{val} : \tau}{\sigma \vdash \text{val} : \tau} \quad \text{Env: } \frac{\sigma \vdash \text{val} : \tau}{\sigma \vdash \text{val} : \tau}$$

■ An  $S^-$  computation is a derivation tree (using these rules)

■ Define: The cost of an  $S^-$  derivation is the number of nodes (rule applications) in the tree.  $\bullet$  Each rule application has cost 1.

Claim:  
Any sensible way of assigning costs to  $S^-$  computations will be polynomially-related to ours.

## Step 2 to a solution: Ramify the data-types

### ■ Why ramify?

To break vicious circles, e.g., huge recursions (& corecursions).

### ■ What flavor of ramification?



Normal/Safe based on Bellantoni and Cook's *BC* formalism (*not B!!*) and Leivant's 1995 formalism.

### ■ data $\tau = \mu t. \sigma$ introduces

- the **normal** type  $\tau$  with  $c_\tau: F_\tau \tau \rightarrow \tau$  and  $d_\tau: \tau \rightarrow F_\tau \tau$  as before.
- the **safe** type  $\tau^S$  with  $c_{\tau^S}: (F_\tau \tau)^S \rightarrow \tau^S$  and  $d_{\tau^S}: \tau^S \rightarrow (F_\tau \tau)^S$ .  
 $((\sigma \times \xi)^S = \sigma^S \times \xi^S. (\sigma + \xi)^S = \sigma^S + \xi^S. ())^S = ().$
- **fold** $^S_\tau: (\forall \sigma. \sigma \text{ is safe})[(F_\tau \sigma \rightarrow \sigma) \rightarrow \tau \rightarrow \sigma]$  Replaces **fold** $_\tau$ .  
**(fold** $^S_\tau$  and **fold** $_\tau$ : different typing, but the same op. semantics.)

**N.B.** The normal/safe distinction applies to just ground (level 0) types.

## Step 2 to a solution: Ramify the data-types

normal  $\approx$  values that can drive a recursion  
safe  $\approx$  values resulting from a recursion

### Examples (with just a little sugar)

$plus: \mathbf{nat} \rightarrow \mathbf{nat}^S \rightarrow \mathbf{nat}^S$

$plus\ x\ y = \mathbf{let}\ f(\iota_1\ w) = y; f(\iota_2\ w) = (\text{Succ}^S w) \mathbf{in}\ (\mathbf{fold}^S_{\mathbf{nat}} f\ x)$

$times: \mathbf{nat} \rightarrow \mathbf{nat} \rightarrow \mathbf{nat}^S$

$times\ x\ y = \mathbf{let}\ f(\iota_1\ w) = \text{Zero}^S; f(\iota_2\ w) = (plus\ x\ w) \mathbf{in}\ (\mathbf{fold}^S_{\mathbf{nat}} f\ y)$

$sumLst: \mathbf{natLst} \rightarrow \mathbf{nat}^S$

$sumLst\ xs = \mathbf{let}\ g(\iota_1\ w) = \text{Zero}^S; g(\iota_2\ (x, t)) = (plus\ x\ t) \mathbf{in}\ (\mathbf{fold}^S_{\mathbf{natLst}} g\ xs)$

### Non-Example

$cube = \lambda x. (times\ x\ (\overbrace{times\ x\ x}^{\text{wrong type!}}))$

## Step 2 to a solution: Ramify the data-types

$$\text{Up-I: } \frac{\Gamma \vdash e: \tau}{\Gamma \vdash (\mathbf{up}\ e): \tau^S} \quad (\dagger)$$

$$\text{Down-I: } \frac{\Gamma \vdash e: \tau^S}{\Gamma \vdash (\mathbf{down}\ e): \tau} \quad (\star)$$

( $\dagger$ )  $\tau$  is a normal base type.

( $\star$ ) ( $\dagger$ ) & each  $x \in \text{freeVars}(e)$  occurs in a normal-type subterm of  $e$ .

■ (**up**  $v$ ) = a safe-version of  $v$

■ (**down**  $v$ ) = a normal-version of  $v$

### Examples

$cube: \mathbf{nat} \rightarrow \mathbf{nat}^S$

$cube =$

$\lambda x. (times\ x\ (\mathbf{down}\ (times\ x\ x)))$

$cube': \mathbf{nat} \rightarrow \mathbf{nat}$

$cube' = \lambda x. (\mathbf{down}\ (cube\ x))$

■ *Down-I* is a  $\lambda$ -calculus adaptation of Bellantoni and Cook's **raising rule**.

■ The **raising rule**  $\approx$  a specialization of Whitehead and Russell's **axiom of reducibility**.

Really?

## $RS_1^-$ : The ramified version of $S^-$

$RS_1^- = S^-$  with normal/safe ramified data types  
 + **up** and **down**  
 + **case**-expressions,  $+$ -types, and  $\times$ -types restricted to ground level (for simplicity)  
 + 2<sup>nd</sup>-order **fold**<sup>S</sup>'s (for sanity)

### Theorem ( $RS_1^-$ : Polynomial-time soundness)

Given an  $RS_1^-$  term  $x_1:\gamma_1, \dots, x_k:\gamma_k \vdash e:\gamma_0$  where each  $\gamma_i$  is normal or safe, one can construct a polynomial  $p$  over  $\{|x_i| \mid \gamma_i \text{ is normal}\}$  such that:

$$\text{evaluation-cost}(e\theta) \leq p\theta, \quad \text{for each variable environment } \theta.$$

**N.B.**  $e$  may contain subterms of arbitrarily high type levels.

Notes on the proof

## $RS_1^-$ : The ramified version of $S^-$

### $RS_1^-$ and incompleteness

**Q:** Can  $RS_1^-$  compute the depth of a tree?

What is the problem?

How to compute the max of the depth of two branches?

**Q:** For **nat**-labeled trees:

Can  $RS_1^-$  test whether such a tree has a repeated label?

Why feasible? Distinct labels  $\implies$  distinct nodes

► For branching data: We suspect  $RS_1^-$  is incomplete.

► For non-branching data: We strongly suspect  $RS_1^-$  is complete since representations are unique.

**Q:** How to fix incompleteness? (Later)

### Sample credits related to $RS_1^-$ (Very incomplete)

- S. Bellantoni and S. Cook, "A new recursion-theoretic characterization of the polytime functions," *Computational Complexity* 2 (1992) 97–110.
- D. Leivant, "Ramified recurrence and computational complexity I: Word recurrence and poly-time," *Feasible Mathematics II*, Birkhäuser (1995) 320–343.
- U. Dal Lago, S. Martini, and M. Zorzi, "General Ramified Recurrence is Sound for Polynomial Time," *Electronic Proceedings in Theoretical Computer Science* 23 (2010) 47–62.
- M. Burrell, R. Cockett, and B. Redmond, "Safe recursion revisited I: Categorical semantics for lower complexity," *TCS* (2013) <http://dx.doi.org/10.1016/j.tcs.2013.09.034>
- ⋮
- N. Danner and J. Royer, "Adventures in time and space," *Logical Methods in Computer Science* 3 (2007) 1–53.

## Step 3: Ramify the codata types

Declaring **codata**  $\tau = \nu t.\sigma$  introduces

- the **normal** type  $\tau$  with  $\hat{c}_\tau: F_\tau\tau \rightarrow \tau$  and  $\hat{d}_\tau: \tau \rightarrow F_\tau\tau$  as before.
- the **safe** type  $\tau^S$  with  $\hat{c}_{\tau^S}: (F_\tau\tau)^S \rightarrow \tau^S$  and  $\hat{d}_{\tau^S}: \tau^S \rightarrow (F_\tau\tau)^S$ .
- $\text{unfold}_\tau^S: (\forall \sigma \mid \sigma \text{ is safe})[(\sigma \rightarrow F_\tau\sigma) \rightarrow \sigma \rightarrow \tau^S]$  Replaces  $\text{unfold}_\tau$ . ( $\text{unfold}_\tau^S$  and  $\text{unfold}_\tau$ : different typing, but the same op. semantics.)

!! The  $\tau^S$  in the typing of  $\text{unfold}_\tau^S$  is restrictive trouble.  
 But  $\tau$  in place of  $\tau^S$  leads to infeasibility.

!! And there are other troubles ...



## Step 3: Ramify the codata types

As things stand, the following are allowed:

✓  $pos: \mathbf{Seq}_{\mathbf{nat}}^S$  //  $\approx [1, 2, 3, 4, \dots]$   
 $pos = \mathbf{unfold}_{\mathbf{Seq}_{\mathbf{nat}}^S} (\lambda k. (k, \text{Succ}^S k)) (\text{Succ}^S \text{Zero}^S)$

?  $everyOther: \mathbf{Seq}_{\mathbf{nat}}^S \rightarrow \mathbf{Seq}_{\mathbf{nat}}^S$  //  $[x_0, x_1, x_2, \dots] \mapsto [x_0, x_2, x_4, \dots]$   
 $everyOther = \lambda xs. \mathbf{unfold}_{\mathbf{Seq}_{\mathbf{nat}}^S} (\lambda ys. (\text{head } ys, \underbrace{\text{tail}(\text{tail } ys)}_{(*)})) xs$

✗  $powers: \mathbf{Seq}_{\mathbf{nat}}^S$  //  $\approx [2^0, 2^1, 2^2, 2^3, \dots]$   
 $powers = \mathbf{unfold}_{\mathbf{Seq}_{\mathbf{nat}}^S} (\lambda ys. (\text{head } ys, everyOther(\text{tail } ys))) pos$

(\*) Nested  $\hat{d}_{\mathbf{Seq}_{\mathbf{nat}}^S}$ 's  $\rightsquigarrow$  stream speed-ups

## Step 3: Ramify the codata types

## Definition

- (a) ( $\mathbf{unfold}_{\sigma}^S \text{ step seed}$ ) is **speeding** if *step* (in n.f.) contains a nested application of safe-codata destructors.
- (b) A **stepwise** expression is one without any speeding  $\mathbf{unfold}^S$ 's.

The stepwise side-condition for  $\mathbf{unfold}^S$  

$$\mathbf{unfold}_{\tau}^S\text{-I: } \frac{\Gamma \vdash f: \sigma \rightarrow F_{\tau}\sigma \quad \Gamma \vdash e: \sigma}{\Gamma \vdash \mathbf{unfold}_{\tau}^S f e: \tau^S} \quad (*)$$

(\*)  $\tau$  is a normal codata type with signature functor  $F_{\tau}$ ,  $\sigma$  is safe, and  $f$  is **stepwise**.

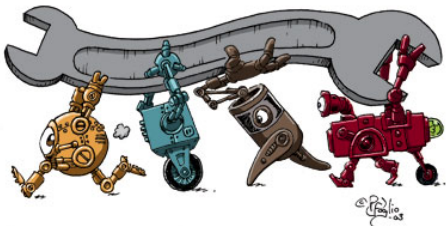
## Step 3: Ramify the codata types

Safe-streams are reasonably powerful: *Think parades*

$steps_i: \mathbf{Seq}_{\mathbf{nat}}^S \rightarrow \mathbf{Seq}_{\mathbf{nat}}^S$  //  $steps_i[\dots, x_k, \dots] = [\dots, x_k + \binom{k}{i}, \dots]$

$steps_0 xs = \mathbf{unfold}_{\mathbf{Seq}_{\mathbf{nat}}^S} \left( (\text{Succ}^S \times id_{\mathbf{Seq}_{\mathbf{nat}}^S}) \circ \hat{d}_{\mathbf{Seq}_{\mathbf{nat}}^S} \right) xs$

$steps_{i+1} xs = \mathbf{unfold}_{\mathbf{Seq}_{\mathbf{nat}}^S} \left( (id_{\mathbf{nat}^S} \times \boxed{steps_i}) \circ \hat{d}_{\mathbf{Seq}_{\mathbf{nat}}^S} \right) xs$



Details

But ...

since codata are lazy, to reach far into a codatum one still needs a **fold**<sup>S</sup> driven by a normal-datum.

RS<sub>1</sub>: The ramified version of S

$RS_1 = S$  with normal/safe ramified data types

+  $RS_1^-$ 's changes

+ the stepwise side-condition on (2<sup>nd</sup>-order)  $\mathbf{unfold}^S$ 's

Theorem (RS<sub>1</sub>: Polynomial-time soundness)

Given  $x_1: \gamma_1, \dots, x_k: \gamma_k \vdash_{RS_1^-} e: \gamma_0$  where each  $\gamma_i$  is normal or safe, we can construct a poly  $p$  over  $\{|x_i|, \boxed{(|x_i|)} \mid \gamma_i \text{ is normal}\}$  such that:

$$\text{evaluation-cost}(e\theta) \leq p\theta, \quad \text{for each variable environment } \theta.$$

$\boxed{|x|}$  = the codata size of  $x \approx$  Kapron-Cook 1st-order size

## $RS_1$ : The ramified version of $S$

### $RS_1$ and incompleteness: Normal maps are missing.

■ E.g.:

$$\text{map}: (\text{nat} \rightarrow \text{nat}) \rightarrow \text{Seq}_{\text{nat}} \rightarrow \text{Seq}_{\text{nat}}$$

$$\text{map } f [\dots, n_k, \dots] = [\dots, f \, n_k, \dots]$$

- These are unproblematically feasible, but ...
- $RS_1$  cannot define them.

Q: Normal-maps +  $RS_1$  = a kind of completeness?

### Credits related to $RS_1$

- M. Burrell, R. Cockett, and B. Redmond, "Safe recursion revisited I: Categorical semantics for lower complexity," *TCS* (2013)  
<http://dx.doi.org/10.1016/j.tcs.2013.09.034>
- H. Férée, E. Hainry, M. Hoyrup, and R. Péchoux, "Interpretation of stream programs: Characterizing type 2 polynomial time complexity," *Algorithms and Computation*, Springer LNCS 6506 (2010) 291–303.
- R. Ramyaa and D. Leivant, "Feasible functions over co-inductive data," *Logic, Language, Information and Computation*, Springer LNCS 6188 (2010) 191–203.
- R. Ramyaa and D. Leivant, "Ramified corecurrence and logspace," *MFPS XXVII, ENTCS* 276 (2011) 247–261.

## So what does our solution ( $RS_1$ ) solve?

### $RS_1$

=  $S$

- + normal/safe ramified types
- + dags/DP-**fold**<sup>S</sup>'s
- + **up** and **down**
- + stepwise **unfold**<sup>S</sup>'s
- + 2<sup>nd</sup>-order **fold**<sup>S</sup>'s & **unfold**<sup>S</sup>'s
- polytime sound
- incomplete over codata
- likely incomplete over data

### Re: feasible computation over data & codata (1<sup>st</sup> order)

- It gives an uncluttered look at the territory.
- It lets us compute quite a lot.
- It exposes some clear problems.
- It's soundness proofs provide analysis tools. (*Not in this talk.*)
- It provides a platform for further exploration, either
  - to build on
  - or to reject.

## Some specific open problems

- replacing and/or supplementing **fold**<sup>S</sup>  
(tree-compressions, but higher-rank data = trouble)
- **unfold**<sup>S</sup> + normal-maps over codata = ??
- fancier notions of data and codata / higher-order **fold**<sup>S</sup>'s and **unfold**<sup>S</sup>'s
- restrict types and lazy data. E.g.,
  - Restricting to **nat** + 0-1-streams yields logspace stream functions
  - restricting to **nat** + lazy 0-1-strings would yield logspace functions
- algebraic/categorical foundations of data and codata
  - Basis for Bird-style program transformations for optimizations.
  - Broken by ramification
  - Do how things break tell us something? turn What is recoverable? How does it tie to optimization?

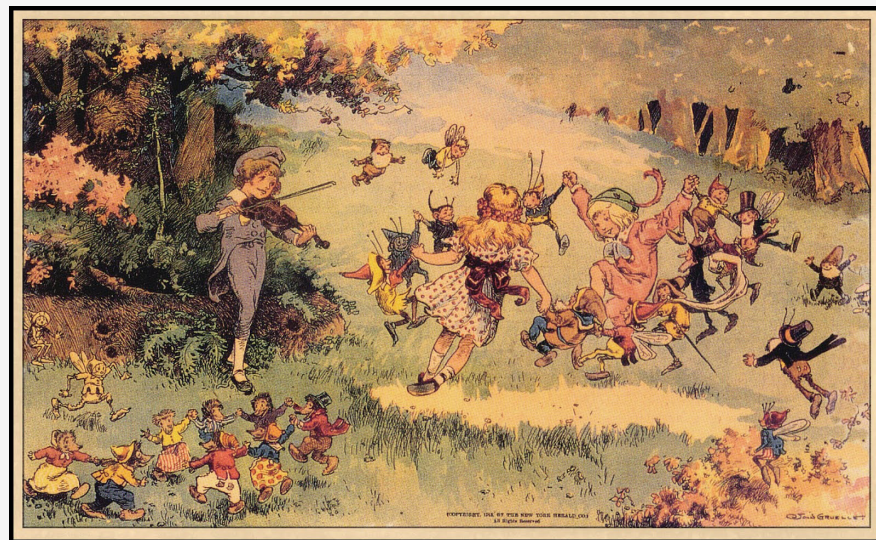
# Some specific open problems

- Aehlig-Cook-Nguyen and two sorted complexity classes

## Some specific open problems

- replacing and/or supplementing  $\text{fold}^0$  (fine-grainedness, but higher-rank data = trouble)
- $\text{unfold}^0$  + normal maps over codata = ??
- fancier notions of data and codata / higher-order  $\text{fold}^0$ 's and  $\text{unfold}^0$ 's
- generic types and lazy data. E.g.,
  - restricting to  $\text{nat}$  + lazy 0-1-strings yields lattice stream functions
  - restricting to  $\text{nat}$  + lazy 0-1-strings would yield lattice stream functions
- algebraic/categorical foundations of data and codata
  - Basis for Bird-style program transformations for optimizations.
  - Broken by ramification
  - Do how things break tell us something? turn What is recoverable? How does it tie to optimization?

# Enough! We are done!!



# Footnotes

## fold and unfold / $S^-$ and $S$

### $\text{fold}_\tau$ :

$$(\forall \sigma)[(F_\tau \sigma \rightarrow \sigma) \rightarrow \tau \rightarrow \sigma]$$

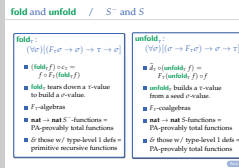
- $(\text{fold}_\tau f) \circ c_\tau = f \circ F_\tau(\text{fold}_\tau f)$
- $\text{fold}_\tau$  tears down a  $\tau$ -value to build a  $\sigma$ -value.
- $F_\tau$ -algebras
- $\text{nat} \rightarrow \text{nat } S^-$ -functions = PA-provably total functions
- & those w/ type-level 1 defs = primitive recursive functions

### $\text{unfold}_\tau$ :

$$(\forall \sigma)[(\sigma \rightarrow F_\tau \sigma) \rightarrow \sigma \rightarrow \tau]$$

- $\hat{d}_\tau \circ (\text{unfold}_\tau f) = F_\tau(\text{unfold}_\tau f) \circ f$
- $\text{unfold}_\tau$  builds a  $\tau$ -value from a seed  $\sigma$ -value.
- $F_\tau$ -coalgebras
- $\text{nat} \rightarrow \text{nat } S$ -functions = PA-provably total functions
- & those w/ type-level 1 defs = PA-provably total functions

## fold and unfold / $S^-$ and $S$



- $S$  is one reading of David Turner's "total functional programming." Although it is probably too spare and too ML-ish for him.
- The reason type-level 1  $S$ -functions are so powerful is that, for each ordinal  $\alpha < \epsilon_0$ , one can use codata to implement a notation system for the ordinals  $< \alpha$ .

## Warning: Making sense of W&R on this stuff is vexing

### Bellantoni and Cook, 1992, §5

One further adds the following "Raising" rule: if function  $f(\vec{x};)$  of all normal inputs is in the class with safe type output, then the function  $f^v$  is in the class with normal type output defined by  $f^v(\vec{x};) = f(\vec{x};)$ .

### Whitehead and Russell, PM 1/e, Vol. 1, 1910, page 174

Let  $fu$  be a function, of any order, of an argument  $u$ , which may itself be either an individual or a function of any order. If  $f$  is a matrix, we write the function of the form  $f!u$ ; in such a case we call  $f$  a **predicative** function.

matrix  $\approx$  no (free) apparent variables      real/apparent variables

[Back](#)

## Notes on the proof of $RS_1^-$ poly-time boundedness

### ■ Bellantoni & Cook's poly-max bounds

$\leadsto$

poly-heap bounds (to account for structure sharing)

### ■ to deal with the (internal) higher-types: D&R's time complexity semantics

- Higher-type terms have two sorts of complexity
- cost** = cost to evaluate the term to a value
- potential** = costs associated with *using* the higher-type value
- (Also see Sands, Gurr, Shultis, van Stone, ...)

[Back](#)

## Details for $steps_1$

$$\begin{aligned}
 xs &= x_0 :: x_1 :: x_2 :: x_3 :: x_4 :: \dots \\
 steps_0 xs &= \text{unfold}_{\text{Seq}_{\text{nat}}}^S \left( (\text{Succ}^S \times id_{\text{Seq}_{\text{nat}}^S}) \circ \hat{d}_{\text{Seq}_{\text{nat}}^S} \right) xs \\
 &= (x_0 + 1) :: (x_1 + 1) :: (x_2 + 1) :: (x_3 + 1) :: (x_4 + 1) :: \dots
 \end{aligned}$$

$$\begin{aligned}
 steps_1 xs &= \text{unfold}_{\text{Seq}_{\text{nat}}}^S \left( \overbrace{(id_{\text{nat}}^S \times \boxed{steps_0})}^f \circ \hat{d}_{\text{Seq}_{\text{nat}}^S} \right) xs \\
 &= x_0 :: \text{unfold}_{\text{Seq}_{\text{nat}}}^S f (steps_0(x_1 :: x_2 :: \dots)) \\
 &= x_0 :: (x_1 + 1) :: \text{unfold}_{\text{Seq}_{\text{nat}}}^S f (steps_0^{(2)}(x_2 :: x_3 :: \dots)) \\
 &= x_0 :: (x_1 + 1) :: (x_2 + 2) :: \text{unfold}_{\text{Seq}_{\text{nat}}}^S f (steps_0^{(3)}(x_3 :: x_4 :: \dots)) \\
 &\vdots
 \end{aligned}$$

[Back](#)