

# An Application of Stream Compression

— speeding up of data transmission —

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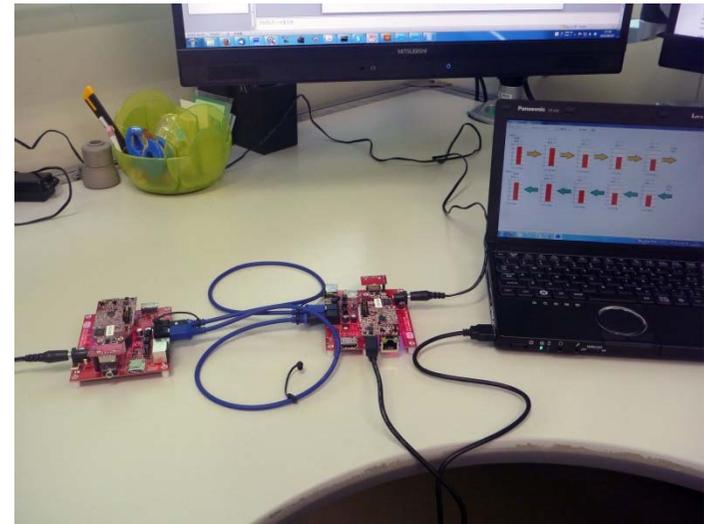
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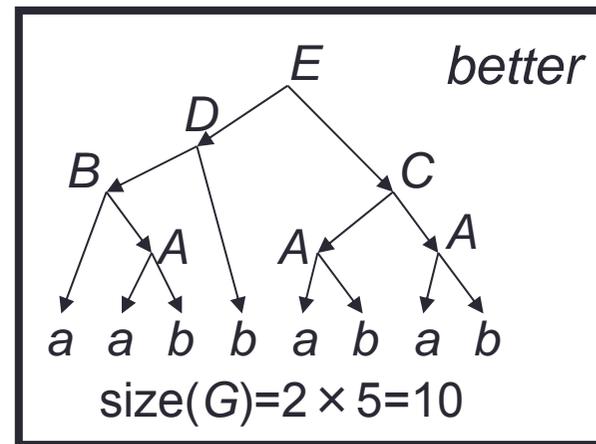
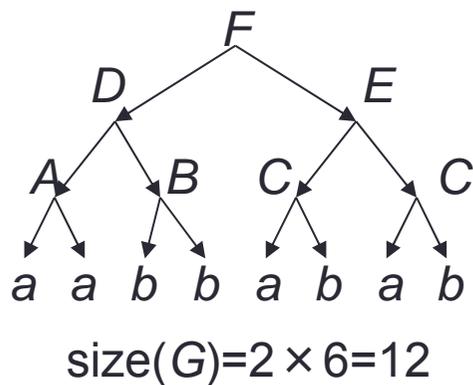
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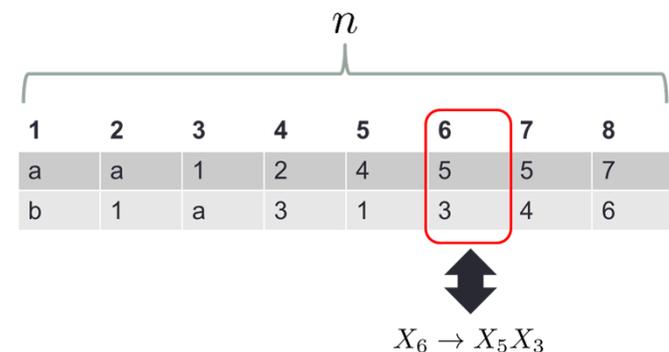


# Introduction to SLP

- **Grammar compression:** CFG generating a single string

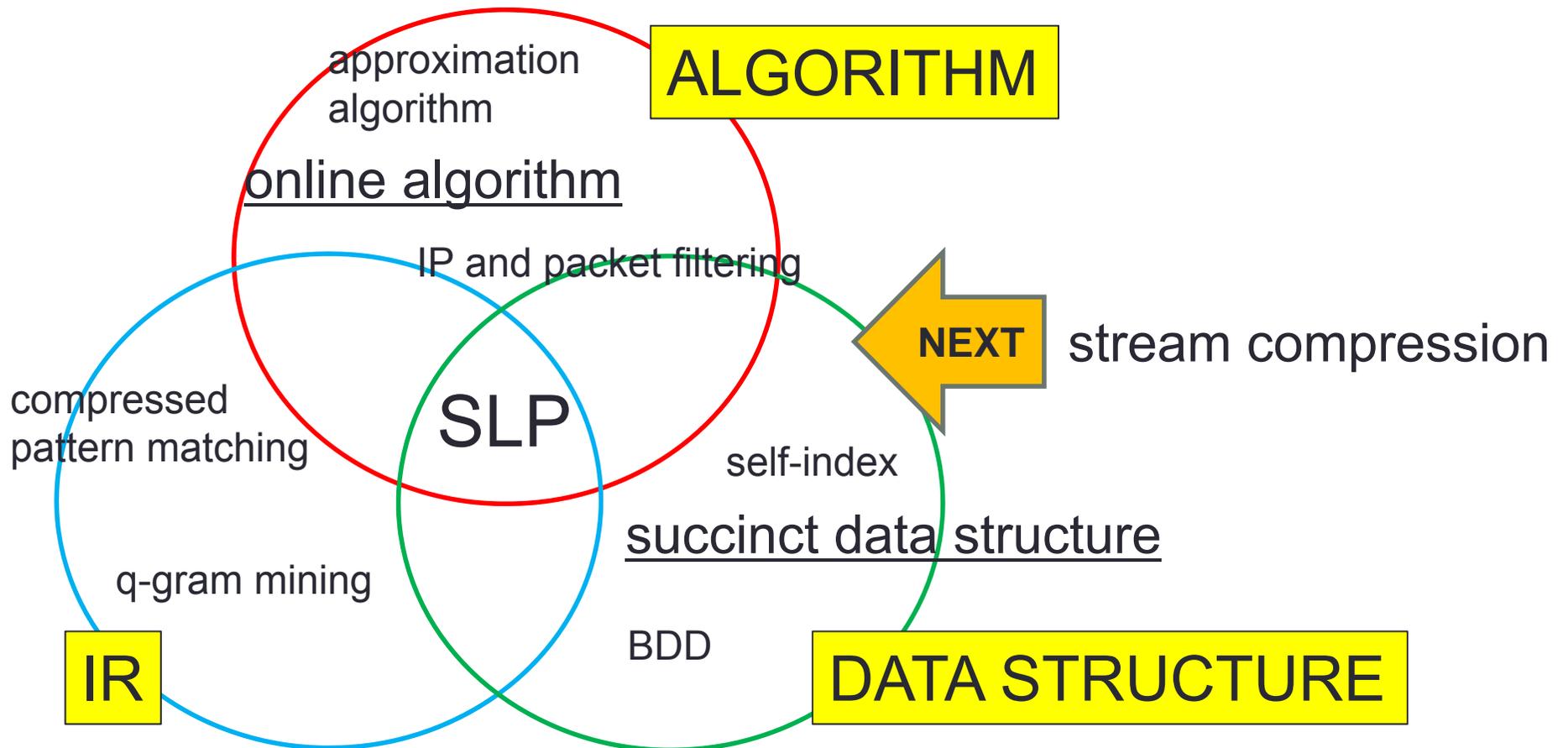


- **SLP:** a canonical form of grammar compression
  - Straight Line Program (SLP)  $X_k \rightarrow X_i X_j$  ( $k > i, j$ )
  - A naïve representation by array requires  $2n \log n$  bits



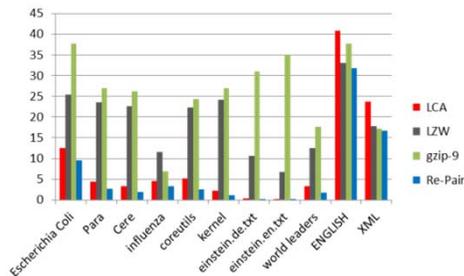
# SLP World

- Wide relation to many researches

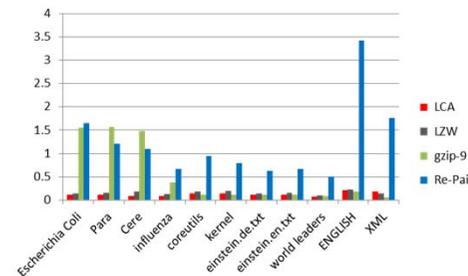


# Why is SLP important?

- **First:** small space and simple algorithm

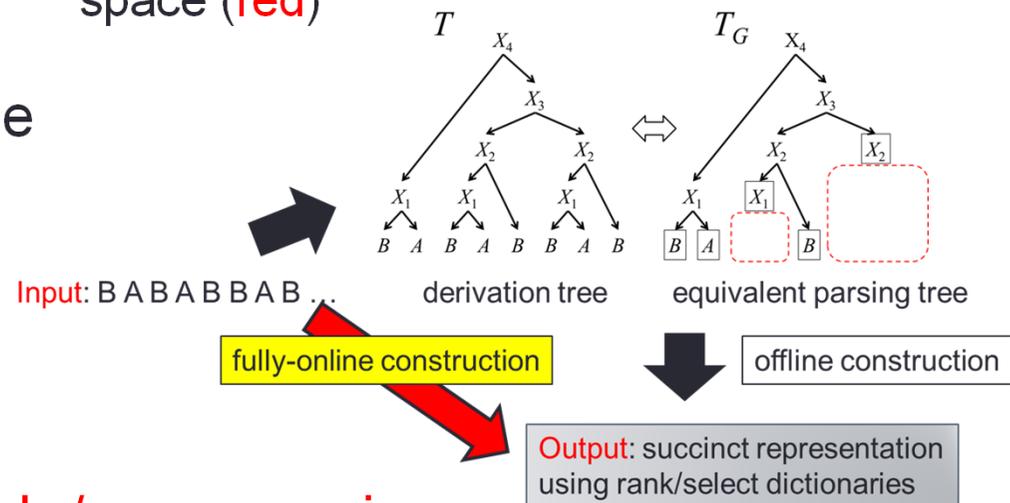


compression ratio (red)



space (red)

- **Second:** online constructable



- **NEXT:** Real-time **Stream de/compression** for fast data transmission

# Recent Results on SLP

- [Tabei et al., CPM'13]

**Lower bound:** The information-theoretic lower bound of  $\text{SLP}(n)$  in

$$\log((n - 1)!) + 2n + o(n) \text{ bits}$$

- [Maruyama et al., SPIRE'13]

**Upper bound:** Fully-online construction of  $\text{SLP}(n)$  in

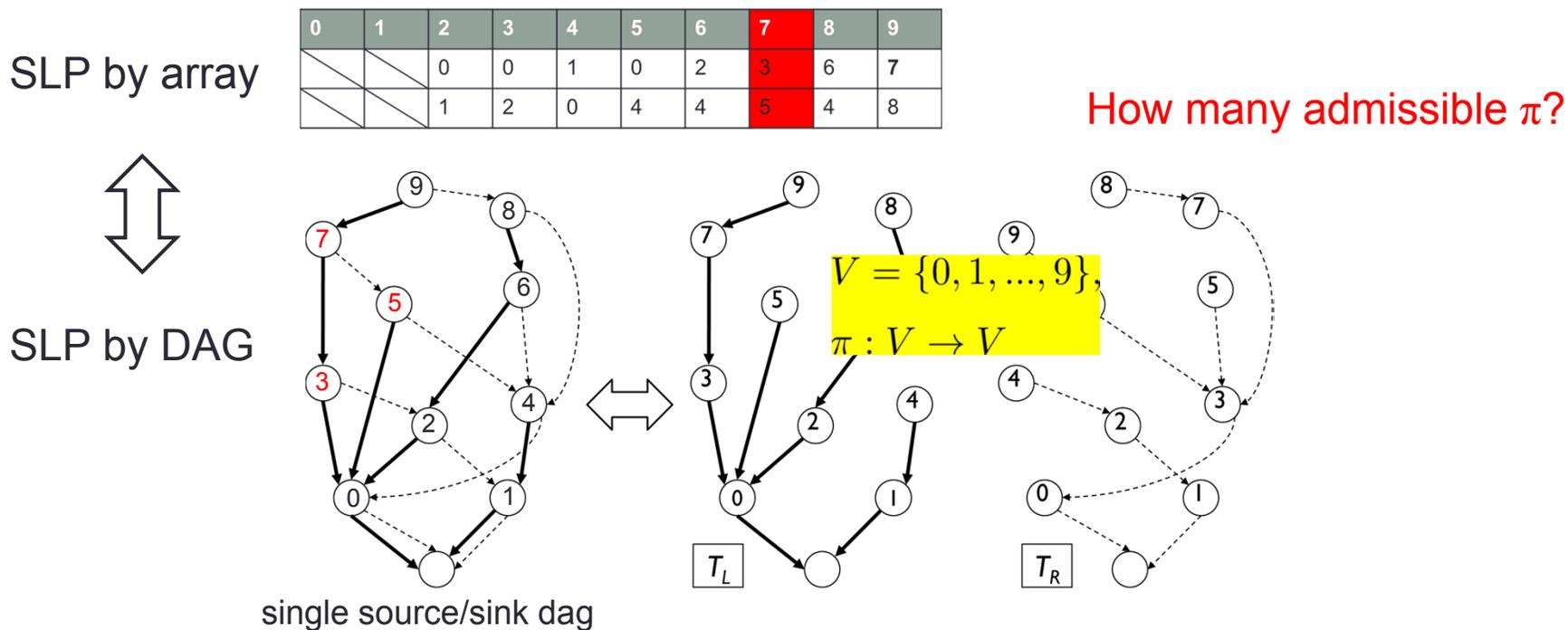
$$n \log n + 2n + o(n) \text{ bits}$$

$\text{SLP}(n)$ : the set of SLPs with  $n$  characters

								$n$
1	2	3	4	5	6	7	8	
a	a	1	2	4	5	5	7	
b	1	a	3	1	3	4	6	

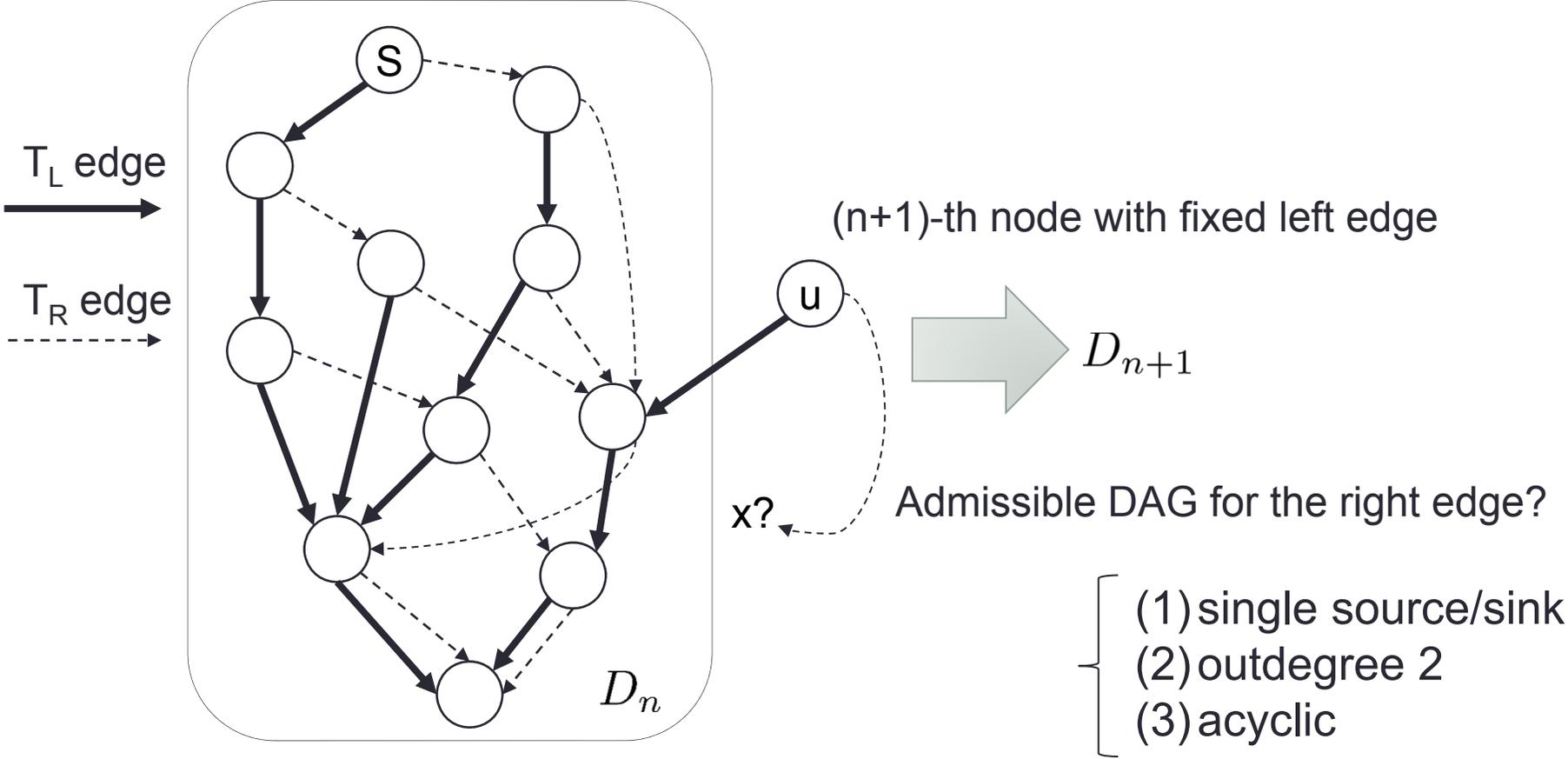
# Lower bound: idea

- The information-theoretic lower bound is  $\log |SLP(n)|$
- How to count?
- Idea: spanning tree decomposition of SLP

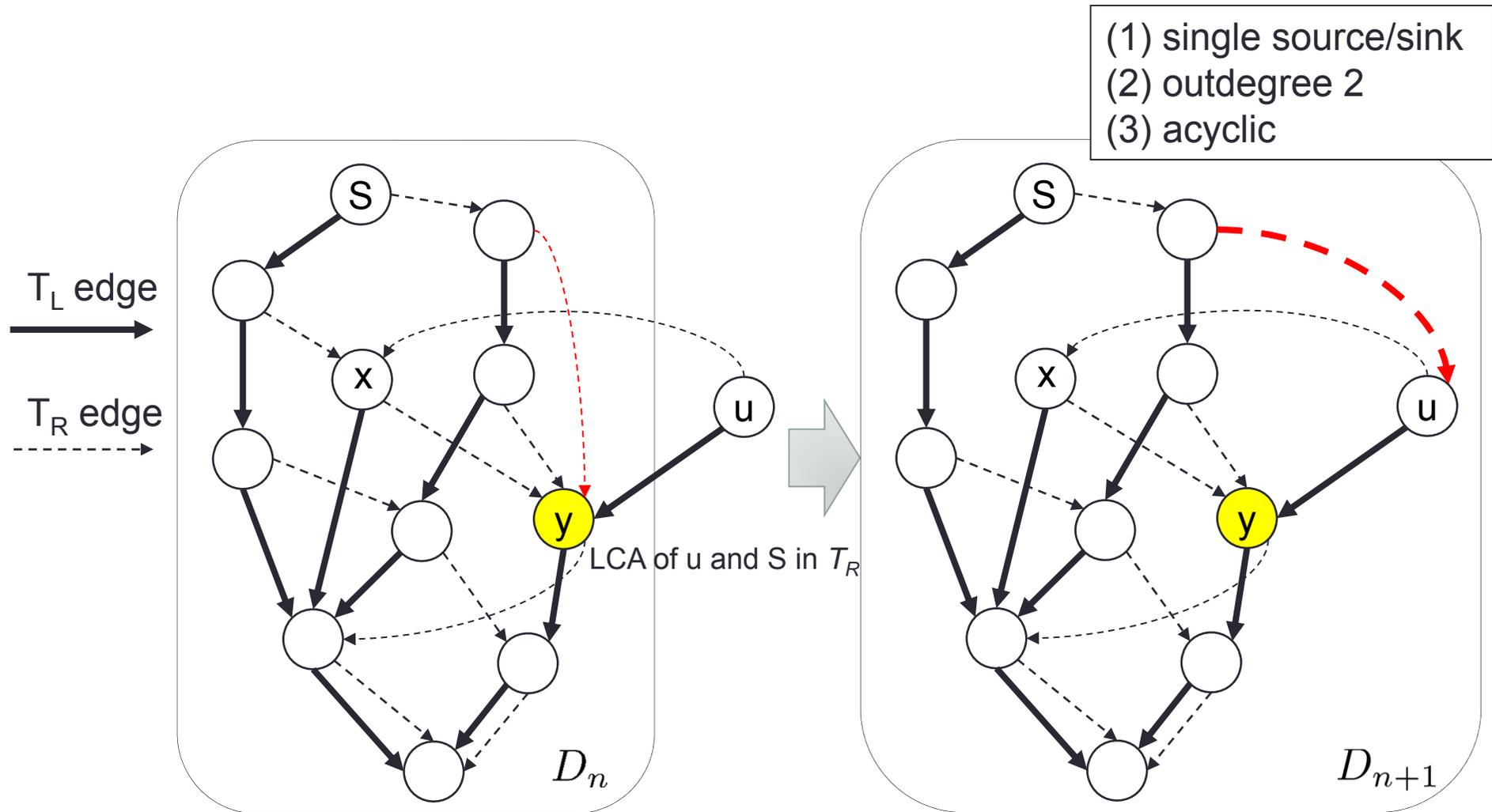


# Lower bound: refinement of DAG

Induction on size  $n$

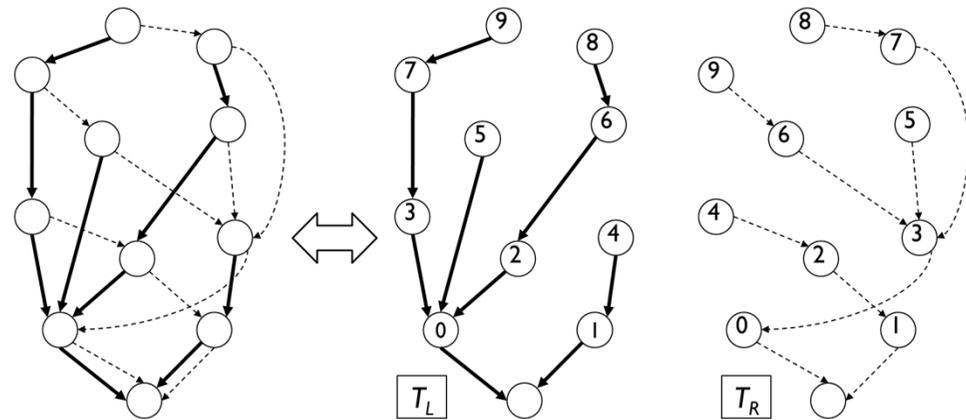


# Lower bound: example of refinement



# Lower bound: result

- $S(n, T_L)$  : subset of  $SLP(n)$  with fixed  $T_L$
- $|S(n, T_L)| \geq (n - 1)!$
- $\#T_L = 2^{2n}$
- $|SLP(n)| = 2^{2n}(n - 1)!$



$n \log n + n + o(n)$  bits lower bound



**next question:** Can we get such a small representation actually?  
→ our next result is **YES by online**

# Upper bound: idea

- [Maruyama et al., Algorithms 2012]  
Post order partial parse tree (POPPT)

i) POSLP

$\Sigma = \{a, b\}$

$V = \{X_1, X_2, X_3, X_4\}$

$P = \{X_1 \rightarrow ab,$

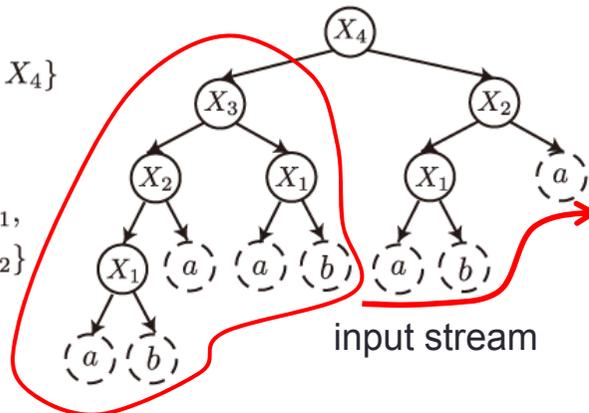
$X_2 \rightarrow X_1a,$

$X_3 \rightarrow X_2X_1,$

$X_4 \rightarrow X_3X_2\}$

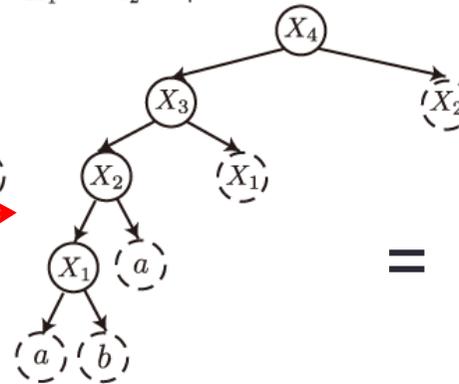
$X_s = \{X_4\}$

ii) Parse tree of the POSLP.



current POSLP by **post order labeling** of internal nodes

iii) POPPT is built by traversing the parse tree in a depth-first manner and pruning out all the descendants under every node having nonterminal symbols appearing no less than twice. All the descendants under nodes having  $X_1$  and  $X_2$  are pruned out.



online construction of POPPT equivalent POSLP by removing frequent subtrees

=

a	b	1	2	3	4
		a	1	2	3
		b	a	1	2

$2n \log n$  bits

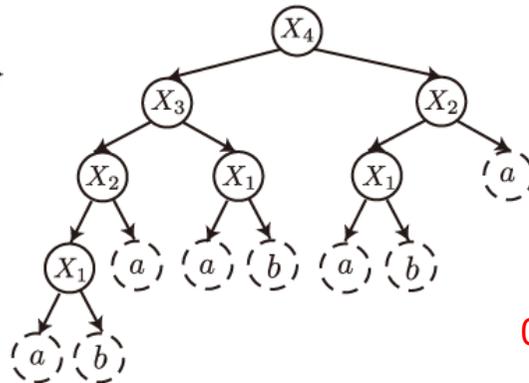
# Upper bound: fully-online construction

- [Maruyama et al., SPIRE'13]  
Succinct representation by rank/select

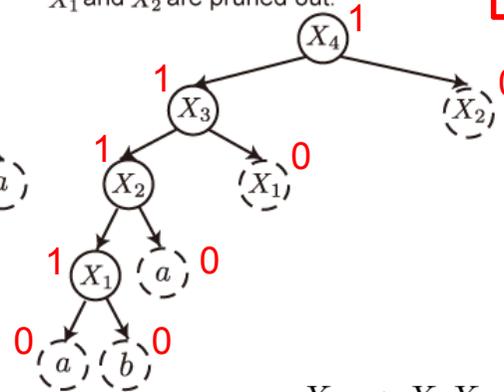
i) POSLP

$\Sigma = \{a, b\}$   
 $V = \{X_1, X_2, X_3, X_4\}$   
 $P = \{X_1 \rightarrow ab,$   
 $X_2 \rightarrow X_1a,$   
 $X_3 \rightarrow X_2X_1,$   
 $X_4 \rightarrow X_3X_2\}$   
 $X_s = \{X_4\}$

ii) Parse tree of the POSLP.



iii) POPPT is built by traversing the parse tree in a depth-first manner and pruning out all the descendants under every node having nonterminal symbols appearing no less than twice. All the descendants under nodes having  $X_1$  and  $X_2$  are pruned out.



iv) Succinct representation of the POPPT. B is a bit string built by traversing the POPPT and putting bit '0' for a leaf and bit '1' for an internal node. L is a label sequence of leaves.

12345678910  
 B:0010101011  
 L:abaX<sub>1</sub>X<sub>2</sub>



decompressed by

$$X_k \rightarrow X_i X_j,$$

e.g. the left child  $i$  is decompressed by

$$i = \begin{cases} \text{rank}_1(B, q_\ell), & \text{if } B[q_\ell] = 1, \\ L[\text{select}_0(B, q_\ell)], & \text{otherwise} \end{cases}$$

where  $q_\ell = \text{left\_child}(B, \text{select}_0(B, k))$

# Application to Network Acceleration

- Our challenge: fast data transmission by compressor on FPGA

